

# Infer

A cooperative inductive logic game of scientific discovery for 2-8 players.

1

One player takes on the role of The Universe, creating their own Scientific Dice Law.

2

All other players are Researchers, collaborating to build experiments that The Universe marks as either following (O), or not following (X) their Law.

3

Learning from the results of their experiments, Researchers publish a theory describing the Law. If they are exactly correct, everyone wins!

Can you deduce the secret Law from the experiments shown here?

Answer: No dice must touch.

Trains critical thinking, clear communication, and debiasing skills.

Fits in a pocket - play anywhere!

An extremely flexible system with many possible variants.

60 12mm dice  
15 law cards  
24 tokens

2-8 players  
15-30 minutes  
Ages 8-88



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